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**Table 1.** The list of the recent research on 6G networks.

Ref.	Year	Short Description	6G/ B5G/ 5G	Type /HO
[22]	2024	This article explores the evolution from 5G-Advanced to 6G by identifying three new services: immersive communications, everything connected and high-end. The author highlights the progress made in 3GPP releases and proposes key performance indicators for new services, while describing the enabling technologies and challenges for the next generation of wireless networks.	✓	✓
[23]	2024	This paper investigates the possibilities of split federated learning for 6G networks, discusses its advantages regarding resource efficiency and data privacy while recognizing the challenges of ultra-low latency and high bandwidth that are unique to 6G, and highlights the processes required to solve those challenges and tap the full potential of SFL. Proactive handover, is similar to handover, but it predicts when the switch between servers will occur and makes the switch before the connection degrades; it tries to provide solution for seamless handover, in particular for high-speed users.	✓	✓
[24]	2023	This extensive survey examines the enabling technologies, machine learning opportunities, and challenges for 6G communication networks, and the potential for 6G and beyond. It draws attention to how intelligent algorithms can lead to substantial improvements in network performance, efficiency, and security.	✓	Horizontal/ Vertical
[25]	2023	The survey provides an extensive overview of handover parameter optimization techniques in the context of self-optimization in 6G mobile networks, discussing and highlighting trends and research directions for seamless connectivity and optimal network performance. It was found that new developments in artificial intelligence and machine learning are vital for self-optimizing handover decisions that behave dynamically and context-aware.	✓	Vertical Handover (VHO)
[26]	2023	This survey reports on the problem and problem-solving approach to handover optimization in Beyond 5G networks, which are identified as the major problem areas: latency, reliability, and the complexity of context, and suggests approaches to remedy the problem denoted by the application of the most recent methods such as machine learning, network slicing, and incorporation of complex contextual information into increasingly dense and dynamic network infrastructure in addition to discussing latest algorithmic methodology.	✓	Soft Handover/ Hard Handover
[27]	2024	The paper is a review of Network Data Analytics Function (NWDAF) utilization in 6G networks to optimize their resources, security, and privacy, which is able to utilize machine learning and federated learning methods to acquire and analyze data efficiently to eventually improve the overall network functionality.	✓	✓
[28]	2024	A new self-optimizing mobility management system, SOMNet, a reinforcement learning-based mobility management system, improves the resilience and performance of heterogeneous networks that are based on 5G technology, optimizing the use of handover decisions dynamically. The suggested system is shown to have much more success in handover, user throughput, and network resilience than the current mobility management schemes, meaning it will be beneficial in dealing with the complex and dynamic 5G environment challenges as evidenced in Fig. 1	Δ	Horizontal / Vertical
[29]	2024	The suggested mobility-conscious customized handover system has great potential of B5G networks through predictive modeling and dynamic adaptation to improve the performance of handover, resource utilization, and user experience compared to traditional methods.	✗	✓
[12]	2024	The paper presents a handover algorithm of heterogeneous networks which employs Bayesian-optimized LSTM and multi-attribute decision making to make optimal handover decisions and provide better user experience, leading to a drastic decrease of handover failure and delay reduction rate of 42.1 and 68, respectively.	✓	✓
[30]	2024	This paper presents the major technologies such as the improvement of connectivity, AI/ML, and sensing and data analytics, and the aspect of cybersecurity that will support the creation of 6G-based smart sustainable cities.	✓	✓
[31]	2024	The article suggests that a blockchain-enabled SDN architecture can improve the performance of handover in multi-operating mobile network based on the distributed ledger technology to secure, efficient and transparent coordination between operators.	✓	Soft Handover
[32]	2024	The paper will provide a unified system of vertical handover in 6G non-terrestrial networks and how to resolve the issues of continuous connectivity between space and terrestrial networks.	✓	Vertical Handover

### 3. Handover challenges in ultra-dense 6G networks

#### 3.1 Legacy handover limitations in 4G/5G networks

In fourth-generation (4G) Long-Term Evolution (LTE) systems, handover systems have been designed in such a way so as to maintain the constant user connectivity between cells when traversing cell boundaries. The handover process ensures that the active connection of the user equipment (UE) is not interrupted by the service and, therefore, Quality of Service (QoS) is not disrupted [45]. However, the mechanisms were mainly meant to be used in macro-cell environments which have relatively low mobility complexity. The fifth-generation (5G) networks have come with improvements that seek to accommodate the increased user density and heterogeneous networks. Despite the fact that handover latency and reliability have been improved, the remaining protocols are still faced with limitations in the ultra-dense deployments, especially when it comes to supporting diverse service requirements such as enhanced mobile broadband (eMBB), ultra-reliable low-latency communications (URLLC) and massive machine-type communications (mMTC) [46].

#### 3.2 Unique 6G UDN handover demands

The transition to 6G networks will be characterized by an unprecedented increase in network density, surpassing even the most ambitious 5G deployments. This ultra-dense network (UDN) environment presents unique challenges and

opportunities for handover management.

##### 3.2.1 Extreme cell densification

The expected 6G infrastructure densification of up to  $10^7$  devices per square kilometer is a significant increase compared to the  $10^6$  density of devices required in 5G [47]. The increase in density of devices is so high that it will require the creation of new methodologies in cellular planning and optimization of handovers. In their paper, Maxime Bouton and colleagues (2021) present a multi-agent reinforcement learning architecture that will be used to organize handover management among ultra-dense network-based environments. Their experimental findings prove a 40% on the handover failures and the network throughput had increased by 25% compared to the traditional methods [48]. Their main contribution is the contribution of a decentralized learning paradigm in which every small cell is an independent agent which collectively optimizes the decision of handover in relation to the local and shared network state data. Also, Merim Dzaferagic et al. (2024) contribute to the use of machine learning in predicting handover in an Open Radio Access Network (O-RAN). Through the use of a Long-Short term Memory (LSTM) model, the researchers discover that real time network information can be utilized to predict the occurrence of handover events more efficiently and hence assist in the allocation of resources to the end-users. The results suggest that implementing the model to either emphasize recall or precision can achieve significant operational savings of more than 80 of the costs as compared to traditional sourcing strategies [49].

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where  $\checkmark$  indicator its worked 6G, and  $\times$  indicator its doesn't worked 6G.

models, at the same time leveraging the capacity of cloud computing. With the current developments in this field, the consequent findings are set to be the key in building a coherent three dimensional network, ultimately leading to the development of a rapidly interconnected global society that would be able to meet the demands of a global society that is increasingly becoming interconnected [50].

Use of nano-cells with coverage radius of the order of 10-20 *m* creates significant challenges to smooth handover processes in the next 6G networks. Such nano-cells that could be energized through energy-gathering schemes would demand the creation of extremely rapid and energy efficient handover protocols. The latest developments in this field are quantum-inspired optimization methods specific to nano-cell networks, which have achieved sub-milliseconds

handover latency, but have also consumed as much as 40 per cent less energy than traditional methods. Based on these innovations, world nano-cells have been shown to be useful in coordinating handovers of bio-inspired strategies that mimic collective behaviors in natural systems [51]. The protocols are incredibly scalable, with handover latency of sub-milliseconds at node densities of  $10^9$  cells/km. Furthermore, a combination of energy-harvesting and handover optimization has made it possible to develop dynamic frameworks, which respond to the energy status of each nano-cell by altering the handover parameters dynamically. These energy conscious schemes have demonstrated the possibility of reducing energy usage by up to 50 percent relative to the existing handover schemes that remain unchanged in terms of the quality-of-service. When put together these improvements in nano-cell integration mark a very important milestone in the achievement of ultra-dense, energy-saving networks as envisaged by 6G communications [52].

### 3.3 Ultra-dense network environments

6G paradigm forms a completely different concept for network topology as it contains an extraordinarily high density of network irregularities and small cells are referred to in ultra-dense networks (UDNs). An elaborate complexity analysis of the diversity of UDNs and its implications for 6G handover management are presented in this section.

### 3.3.1 Theoretical Foundations of UDNs in 6G

Ultra-dense networks (UDNs) as the idea in the setting of the sixth-generation (6G) mobile systems are rooted in the idea of network densification, which aims at increasing capacity of the network and boosting spectral efficiency. Theoretically, stochastic geometry and specifically the Point Process Theory (PPT) is frequently used to represent UDNs. The base stations (BSs) in such models are traditionally supposed to have a Poisson point process (PPP) distribution [53, 54]. This modeling model has helped one to derive key performance indicators such as coverage probability and the average data rate that can be achieved in UDNs analytically. However, such high-level densification as is expected to be achieved in 6G networks presents new problems that lie beyond the range of traditional theoretical approaches. To illustrate, the PPP assumption can fail in conditions when the BS deployment has a high level of spatial correlation or in the case it follows certain geometric patterns. This, in turn, has created the urgent necessity to build more advanced spatial models that could reflect the subtle spatial dependencies of 6G UDNs.

### 3.3.2 Handover Frequency and its Implications

The drastic reduction in cell sizes in UDNs leads to a substantial increase in handover events, presenting a myriad of challenges:

- **Signaling Overhead Analysis:** The surge in handover frequency generates an unprecedented volume of signaling traffic [55]. Quantitatively, if  $\lambda$  denotes the BS density and  $v$  the user velocity, the handover rate  $R_{HO}$  can be approximated as Eq. 1:

$$\lambda^{0.5} \cdot \nu \propto R_{HQ} \quad (1)$$

This relationship indicates that handover rates in 6G UDNs could be orders of magnitude higher than in current networks, potentially overwhelming system resources.

- **QoE Degradation Metrics:** Frequent handovers can lead to intermittent service disruptions, affecting user Quality of Experience (QoE) [56]. A comprehensive QoE model for 6G UDNs must incorporate factors such as handover interruption time, probability of handover failure, and application-specific sensitivity to disruptions [57]. For instance, the Mean Opinion Score (MOS) for video streaming applications in UDNs can be expressed as Eq. 2.

$$MOS = f(T_{HO}, P_{fail}, B_{eff}, L) \quad (2)$$

Where  $f$  represents a function that maps the input parameters to the Mean Opinion Score (MOS),  $T_{HO}$  is the handover interruption time,  $P_{fail}$  is the probability of handover failure,  $B_{eff}$  is the effective bandwidth, and  $L$  is the end-to-end latency.

- **Resource Management Complexity:** The rapid transitions between cells necessitate sophisticated resource allocation algorithms that can operate on extremely short timescales. Traditional optimization approaches may be insufficient, prompting the need for AI-driven, predictive resource management techniques that can anticipate user movements and pre-allocate resources accordingly [58].

- **Energy Consumption Models:** The energy overhead associated with frequent handovers can be modeled as follows Eq. 3.

$$E_{HO} = N_{HO} \cdot (E_{sig}, E_{proc}, E_{exec}) \quad (3)$$

Where  $N_{HO}$  is the number of handovers,  $E_{sig}$  is the energy consumed in signaling,  $E_{proc}$  is the processing energy at the network nodes, and  $E_{exec}$  is the energy consumed during handover execution. In 6G UDNs, this energy consumption could become a significant portion of the overall network energy budget, necessitating energy-aware handover protocols [59].

### 3.3.3 Interference management in UDNs

The proximity of numerous cells in UDNs exacerbates the challenge of interference management, with profound implications for handover processes:

- **Inter-cell Interference Modeling:** In UDNs, the Signal-to-Interference-plus-Noise Ratio (SINR) becomes predominantly interference-limited. The SINR can be modeled as Eq. 4.

$$SINR = \frac{P_r}{\sum I_i + N_o} \quad (4)$$

Where  $P_r$  is the received power from the serving BS,  $I_i$  is the interference from the  $i^{th}$  interfering BS, and  $N_0$  is the noise power. In 6G UDNs, the summation term becomes significantly larger and more dynamic, complicating handover decisions based on SINR measurements [60].

- **Mobility-Induced Interference Variations:** User mobility in UDNs causes rapid fluctuations in interference levels. These variations can be modeled using stochastic differential equations, incorporating large-scale and small-scale fading effects [61]. The challenge lies in developing algorithms that can estimate and predict these rapid interference changes to inform handover decisions. Considering the user's location in time interval  $t$  as  $x_i^D(t)$ ,  $y_i^D(t)$ , then the location  $x_i^D(t+1)$ ,  $y_i^D(t+1)$  in interval  $(t+1)$  is given by Eq. 5 and Eq. 6.

$$x_i^D(t+1) = x_i^D(t) + \left( \frac{V_i^D}{V_{max}} \right) \times D_{max} \times \cos(\theta_i^D) \quad (5)$$

$$y_i^D(t+1) = y_i^D(t) + \left( \frac{V_i^D}{V_{max}} \right) \times D_{max} \times \sin(\theta_i^D) \quad (6)$$

- **Contamination in Massive MIMO UDNs:** In massive MIMO systems, which are expected to be a key component of 6G networks, pilot contamination becomes more severe in UDNs [62]. The channel estimation error due to pilot contamination can be expressed as Eq. 7.

$$E \left[ \left[ |\hat{h} - h| \right]^2 \right] \propto \beta(K-1)/M \quad (7)$$

Where  $\hat{h}$  is the estimated channel,  $h$  is the true channel,  $\beta$  is the large-scale fading coefficient,  $K$  is the number of users sharing the same pilot, and  $M$  is the number of antennas. In UDNs, the increase in  $K$  exacerbates this error, affecting handover performance.

- **Dynamic Interference Landscape:** The activation and deactivation of cells in response to traffic demands create a highly dynamic interference environment. This can be modeled as a time-varying graph, where the edge weights represent interference levels between cells. Developing adaptive interference coordination techniques that can operate in real-time on this dynamic graph structure is a significant challenge [63].

### 3.4 Service-Aware Constraints in 6G (eMBB, URLLC, mMTC)

6G networks are expected to support an unprecedented diversity of services, each with unique performance requirements. This diversity poses significant challenges for handover management:

### 3.4.1 URLLC (Ultra-Reliable Low-Latency Communications)

The architecture suggested is a cornerstone of 6G service portfolio, therefore, creating strict requirements that have a significant impact on the most common paradigm of handover management. The combination of sub-milliseconds deadline constraint with almost universal reliability imperatives is also a complicated task that affects the whole of handover design and performance concerns [64]. Therefore, the necessity to provide handovers under the extremely small latency limits provided by the URLLC services is highly pronounced. The traditional process of handover that was created to work in situations with low demand is not suitable in this case. The required latency is usually in the microsecond range, as compared to the milliseconds range of a conventional system, and a fundamental redesign of the handover protocols is required. This change can be realised by creation of innovative and effective signalling provisions, adoption of foresight handover planning and reduction of processing





guarantees. To achieve such needs, network-level performance measurements should be integrated with application-specific quality measurements to mobility management procedures. The combination of the frameworks of perceptual quality evaluation would also allow researchers to determine the influence of temporary service interruption on the user experience and user satisfaction and thus refine the decisions on handover. Network designers in eMBB situations face a two-fold challenge where they have to maintain the continuity of mobility and simultaneously maintain high throughput. The balancing process is especially complicated in modern 6G settings, whereby the boundaries of cells change dynamically and the mobility of the users is not as predictable as it was in the previous generations. Recent works focus on adaptive optimization techniques that can be used to adjust the parameters of handover on-the-fly. These methods should combine various parameters and this incorporates signal strength, network load, mobility pattern, quality of service (QoS) parameters and the needs of the applications in operation [77]. The decision needs to be made in time and the delays in adapting to the changes can directly affect the continuity of service. Nevertheless, there are a number of problems that have not been solved. The issues of computational overhead, scalability in ultra-dense deployments as well as user privacy protection remain as a major challenge.

#### 4.1.1.1 Deep neural networks for multi-dimensional feature processing

Advanced neural network architectures, such as Convolutional Neural Networks (CNNs) and Graph Neural Networks (GNNs), have shown promising results in processing complex, multi-dimensional input data relevant to handover decisions. CNNs are particularly effective in capturing spatial correlations in network topology and signal strength maps, while GNNs excel at modeling the intricate relationships between network entities [78].

#### 4.1.1.2 Transfer learning for adaptive handover models

Transfer learning techniques have been investigated to address the challenge of limited training data in new network deployments. By leveraging pre-trained models from similar network environments, transfer learning enables rapid adaptation to new scenarios while minimizing the need for extensive data collection [79]. The transfer learning process can be formalized as Eq. 8.

$$L_{T(\theta)} = L_{S(\theta)} + \lambda.L_{T(\theta)} \quad (8)$$

Where  $L_{T(\theta)}$  is the loss function for the target domain,  $L_{S(\theta)}$  is the loss function for the source domain,  $\lambda$  is a hyperparameter controlling the trade-off between source and target domain performance. This approach has shown significant potential in improving handover performance in newly deployed 6G network segments, where historical data may be limited.

#### 4.1.2 Reinforcement Learning for decision optimization

Reinforcement learning (RL) represents a strong methodology framework to optimize the handover policies in a dynamic operational environment of 6G environments. The RL agents can learn new strategies of handover that are better than the traditional approaches that rely on heuristic learning through environmental interaction [80].

- Multi-Agent reinforcement learning to coordinate handover. Multi-agent reinforcement learning (MARL) has become an encouraging approach to organizing handover decisions among a set of base stations in ultra-dense 6G networks. MARL allows base stations to evolve cooperative policies that adjust to the overall network performance in response to the local conditions [81, 82]. The empirical data shows that the MARL system helps to contribute significantly to the decrease in handoff failures and ping-pong scenarios in highly dense 6G deployments by enabling the coordination of decisions of neighbouring base stations.
- Efficient Exploration with Model-Based Reinforcement Learning. Model based reinforcement learning combines network simulation models to hasten the learning process and improve the efficiency of the samples. Such an approach is especially beneficial in 6G networks in which real-world data is costly and time-consuming to acquire [83, 84]. The Model based RL process may be described as Eq. 9.

$$V^\pi \cdot S = E_\pi \left[ \sum \gamma^t \cdot rt \mid S_o = S \right] \quad (9)$$

Where  $V(\pi(s))$  is the value function under policy  $\pi$ ,  $\gamma$  is the discount factor,  $rt$  is the reward at time  $t$ . By leveraging accurate network models, model-based RL can explore a wide range of handover strategies efficiently, leading to faster convergence and more robust policies.

### 4.1.3 Unsupervised learning for pattern recognition

Unsupervised learning techniques play a crucial role in discovering latent patterns and structures in handover-related data, enabling more efficient and adaptive handover strategies in 6G networks [85].

#### 4.1.3.1 Clustering for user mobility pattern analysis

Advanced clustering algorithms, such as DBSCAN (Density-Based Spatial Clustering of Applications with Noise) and OPTICS (Ordering Points To Identify the Clustering Structure), have been employed to identify complex user mobility patterns in 6G environments [86]. The DBSCAN algorithm can be formalized as Eq. 10.

$$N\epsilon(p) = \{q \in D \mid dist(p, q) \leq \epsilon\} \quad (10)$$

Where  $Ne(p)$  is the  $\varepsilon$ -neighborhood of point  $p$ ,  $D$  is the dataset,  $dist(p, q)$  is the distance function. These clustering techniques enable the discovery of irregular-shaped mobility patterns, facilitating the development of more adaptive and efficient handover strategies tailored to specific user behaviors.

#### 4.1.3.2 Dimensionality reduction for feature extraction

Dimensionality reduction techniques, such as t-SNE (t-Distributed Stochastic Neighbor Embedding) and UMAP (Uniform Manifold Approximation and Projection), have been utilized to extract meaningful features from high-dimensional handover data [86]. The t-SNE algorithm minimizes the Kullback-Leibler divergence between the joint probabilities of the high-dimensional space and the low-dimensional space Eq. 11.

$$KL(P||Q) = \sum_i \sum_j p_{ij} \cdot \log \left\{ \frac{p_{ij}}{q_{ij}} \right\} \quad (11)$$

Where  $p_{ij}$  is the similarity between points  $i$  and  $j$  in the high-dimensional space,  $q_{ij}$  is the similarity between points  $i$  and  $j$  in the low-dimensional space. In conclusion, machine learning-based strategies provide powerful tools for addressing the complicated, demanding situations of handover control in 6G networks. The synergistic software of supervised, reinforcement, and unsupervised mastering techniques permits the improvement of shrewd, adaptive, and green handover techniques able to assemble the diverse and stringent requirements of next-generation wireless systems [87].

## 4.2 Network slicing-aware handover strategies

Network slicing is a cornerstone technology in 6G systems, as it allows the establishment of multiple virtual networks customized to meet diverse service requirements. Within this paradigm, handover mechanisms must be explicitly slice-aware to ensure that the integrity and performance of each slice are preserved during mobility events. As observed in the previous section, network slicing is a significant element that permits heterogeneous Internet of Things (IoT) applications in 5G and future beyond-generation networks [88]. This finding implies the need to create comprehensive models that have the capacity to mitigate the two interconnected issues of resource distribution and optimization of the quality of the services offered, thus supporting the implementation of smart services in the future network infrastructures. In this regard, the design of slice-aware handover mechanism requires taking into account two dimensions, i.e., the development of slice-centric handover policies and the successful operation of inter-slice transitions.

#### 4.2.1 Slice-Specific policies of handover

The slice-specific handover policies are supposed to support a wide range of mobility requirements and issues in different network slices. These policies are supposed to maximise the handover strategies but maintain the distinctive features of every slice. The perfecting of these guidelines is premised on a number of important factors:

- **Slice Priority:** The handover decisions are given to high-priority slices with the preference on slices related to the Ultra-Reliable Low-Latency Communication (URLLC) services.
- **Slice Isolation:** The policy focuses on guaranteeing that individual slices have comprehensive performance assurances during the events of handover.
- **Slice Elasticity:** The dynamically adjustable handover thresholds are mainly based on the modern load and capacity characteristics of each slice, which are considered as independent entities [89].



#### 4.2.1.1 Mathematical formulation of slice-specific handover decision

Let  $S = S_1, S_2, \dots, S_n$  denote the set of network slices. For each slice  $S_i$ , we define a utility function  $U_i(h)$  that quantifies the benefit of a handover decision  $h$ . The overall network utility  $U(h)$  is then expressed as, Eq. 12.

$$U(h) = \sum_i w_i \cdot U_i(h) \quad (12)$$

Where  $W_i$  represents the weight (priority) of slice  $S_i$ . The handover decision problem can be formulated as an optimization problem Eq. 13.

$$\max U(h) S \cdot t \cdot C_i(h) \leq T_i, \forall i \quad (13)$$

where  $C_i(h)$  represents the cost of handover for slice  $S_i$ , and  $T_i$  is the threshold for acceptable handover cost. In this formulation, the  $S = S_1, S_2, \dots, S_n$  represents the complete set of network slices, where  $S_1, S_2, \dots, S_n$  are individual network slices and  $n$  is the total number of slices.  $U_i(h)$  is the utility function for slice  $i$ , where  $h$  represents a handover decision and  $U_i(h)$  quantifies the benefit of handover decision  $h$  for slice  $i$ . The  $U(h)$  represents the overall network utility for handover decision  $h$ , and  $W_i$  is the weight (priority) assigned to slice  $i$ . The  $\max U(h)$  indicates the objective to maximize the overall network utility  $U(h)$ . The  $s.t. C_i(h) \leq T_i, \forall i$  specifies the constraints, where  $C_i(h)$  is the cost of handover for slice  $i$ ,  $T_i$  is the threshold (maximum acceptable cost) for slice  $i$ , and  $\forall i$  mean "for all  $i$ " (i.e., this constraint applies to all slices).

#### 4.2.1.2 Multi-objective optimization

To address the often-conflicting requirements of different slices, multi-objective evolutionary algorithms are employed. These algorithms aim to find Pareto-optimal solutions that maximize overall network utility while respecting the constraints of individual slices [90]. The multi-objective optimization problem can be formulated as Eq. 14.

$$\max [U^1(h), U^2(h), \dots, U_n(h)] S \cdot t \cdot C_i(h) \leq T_i, \forall i \quad (14)$$

This formulation allows for the consideration of slice-specific utilities simultaneously, leading to more balanced handover decisions.

#### 4.2.1.3 Machine Learning Approach

Multi-task learning frameworks are being developed to simultaneously optimize handover parameters for multiple slices [91]. The general form of the multi-task learning objective can be expressed as Eq. 15.

$$\min L = \sum_i \lambda_i \cdot L_i(\theta^0, \theta_i) + R(\theta^0, \theta_1, \dots, \theta_n) \quad (15)$$

Where  $L$  is the loss function for slice  $s_i$ ,  $\theta_0$  represents shared parameters,  $\theta_i$  represents slice-specific parameters,  $\lambda_i$  is the weight for slice  $S_i$ , and  $R$  is a regularization term.

#### 4.2.2 Inter-slice handover managements

Inter-slice handover management is relevant to situations that are complex, and users or devices have to be moved through different network slices. This is done in the following important elements:

- **Slice Selection:** Selecting the service slice using the best target slice that is determined using service requirements and current network conditions.
- **Resource Orchestration:** This is the process of coordinating the process of allocating and de-allocating resources across network slices in handover.
- **State Transfer:** The transparency in transferring user context and session information across slices as reported in [92], is a basic component in maintaining session integrity within distributed system slices.

#### 4.2.2.1 Graph-based optimization for inter-slice handover

Graph-based optimisation methods represent the complex interconnections between distant slices and attempt to determine the best paths of inter-slice handovers [93]. Suppose a graph,  $G(V, E)$ , where  $V$  is a set of slices, and  $E$  is a set of possible transitions between the slices. For each edge  $e \in E$ , we define a cost function  $c(e)$  that incorporates factors such as slice compatibility, resource availability, and transition costs. As a result, the inter-slice handover issue can be formulated as the problem of searching for the shortest path in  $G$  between the current slice and the target slice. The objective function to this optimisation problem is Eq. 16.

$$\min \sum_e c(e) \cdot x(e) S \cdot t \cdot \sum_e x(e) - \sum_e x(e) = b(v), \forall v \in V, x(e) \in \{0, 1\}, \forall e \in E \quad (16)$$

Where  $x(e)$  is a binary variable indicating whether edge  $e$  is in the path, and  $b(v)$  is 1 for the source slice,  $-1$  for the target slice, and 0 for all other slices.

#### 4.2.2.2 Predictive Analytics for Proactive Inter-slice Handover

Predictive analytics models are developed to anticipate future inter-slice handover requirements. These models typically use time series forecasting techniques to predict future network conditions and user mobility patterns [94]. Let  $\hat{Y}(t)$  be the vector of relevant network and user metrics at time  $t$ . The prediction problem can be formulated as Eq. 17.

$$\hat{Y} \cdot (t+k) = f \cdot (Y(y), Y(t-1), \dots, Y(t-p)) \quad (17)$$

Where  $f$  is the prediction function (e.g., ARIMA, LSTM), and  $k$  is the prediction horizon,  $p$  determines the 'memory' of the model, i.e., how far back in time the model looks when making a prediction. Based on these predictions, proactive resource reservation and state preparation can be initiated to minimize disruption during inter-slice transitions.

#### 4.3 SDN and NFV-based handover frameworks

Software-defined Networking (SDN) and Network Function Virtualization (NFV) technologies are positioned to fundamentally transform handover management in 6G networks by providing unprecedented levels of flexibility, programmability, and adaptability [95]. These technologies form the foundational architecture of advanced handover frameworks capable of meeting the diverse and demanding requirements of ultra-dense, heterogeneous 6G network environments [96].

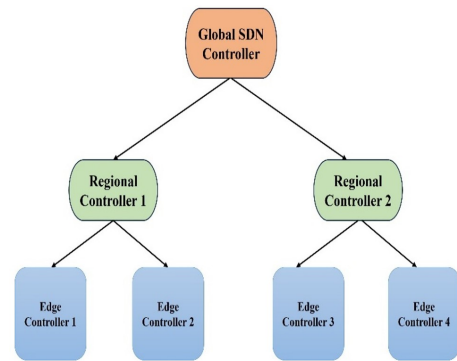
#### 4.3.1 SDN-based handover control

Software-Defined Networking (SDN) stands out as a radical innovation in network management, as it grants a high degree of flexibility and programmability to modern network communication systems. Handover management with SDN in 6G networks is one of the important methodological improvements to overcome the complexity of mobility in ultra-dense, heterogeneous network topologies [97]. The methodology being proposed takes the form of a centralized network approach and a manageable architectural design to improve the decision-making procedures in the handover processes in the network infrastructure, which in turn supplies an integrated approach to mobility control.

#### 4.3.1.1 Advanced SDN controller architectures

To overcome the special requirements of 6G networks, new SDN controller architecture designs have been proposed, with hierarchical and distributed designs [98]. These architectures aim to balance the benefits of centralized control with the need for low-latency, local decision-making in ultra-dense 6G environments. As shown in Fig. 4, it includes This hierarchical architecture consists of :

- **Global SDN Controller:** It deals with optimization of the network and policy specifications across the network.
- **Regional Controllers:** Handle coordination within larger network segments.
- **Edge Controllers:** Manage time-sensitive operations and local handover decisions. This multi-tiered approach allows for:
- **Scalability:** The hierarchical design is able to scale effectively to the large amount of network components in 6G systems.
- **Low Latency:** Edge controllers are able to make fast decision on time sensitive handovers.
- **Global Optimization:** Global controller has a long-term network-widely view of optimization.



**Figure 4.** Hierarchical SDN controller architecture optimizing global and local handover decisions in 6G networks [99].

### 4.3.2 NFV-enabled mobility management in 6G networks: advancing flexibility and scalability

The network paradigm of virtualizing sixth-generation (6G) communication systems is one of the key enablers of increased flexibility and dynamism in the telecommunications sector. This sub-section provides a comprehensive literature review of the current studies that relate to NFV-assisted mobility management, explaining how it can ease the variety of multifaceted problems that engulf the future of wireless communications [100]. Additionally, it also provides an architectural comparison of the handover strategies used in 6G networks at the high level.

#### 4.3.2.1 Virtual mobility anchors

The virtual mobility anchoring concept signifies a monumental paradigm shift as far as the architectural and implementation paradigms of mobility management is concerned. The traditional system designs use the static anchor points, here, virtualized anchor points have the capacity to be moved, and configured on-demand hence improving the performance of handover in various network topologies. The empirical studies have proven that the implementation of virtual mobility anchors creates the tremendous decreases in handover latency and mitigates the signaling overhead [101]. The ability to rearrange such anchors according to the current network conditions and mobility patterns of users makes them especially beneficial to ultra-dense 6G deployments, where ensuring continuous connectivity is an extremely challenging issue.

#### 4.3.2.2 Service function chaining for handover workflows

Service Function Chaining (SFC) incorporated into the mobile network management provides a lot of flexibility in design and therefore, it is possible to come up with elaborate handover schemes. Mobility-management tasks within this framework are further broken down into modular functions which may be assigned to homogeneous topologies under the control of operators who can customize a handover process to meet service demands or a current network environment. Recent academic research studies have explored the integration of intent-based networking frameworks to independently synchronize these functional chains and thus cause a radical change in the dynamic nature of 6G mobility-management with the aspects of elasticity and flexibility [102].

#### 4.3.2.3 Stateless mobility management

Stateless mobility management is based on the modern cloud realities paradigms and represents an alternative paradigm in the administration of mobility state information. On this scheme, distributed data repositories and microservice frameworks are used to maintain mobility state data in independence of individual network elements creating better scalability and resilience. Empirical results indicate that stateless mobility management structures can significantly reduce the handover preparation times, and, at the same time, increase system reliability in the high-mobility conditions envisaged by future 6G implementations [103].

## 5. Emerging technologies for 6G handover optimization

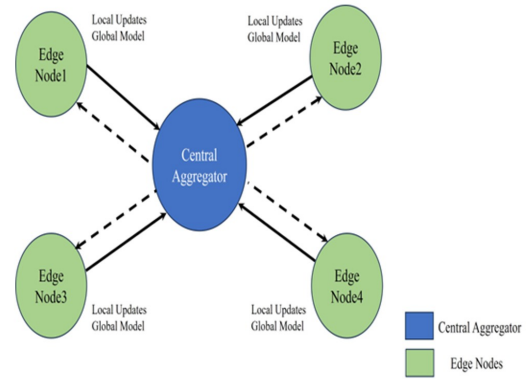
The increased use of ultra-dense networks of 6G technology puts new obstacles to ensuring continuous connectivity and sufficient quality of service (QoS), especially in environments with high-mobility and in a multi-network slice environment. In this sub section, the analysis of modern technologies that are likely to revolutionize the handover process in 6G scenarios is conducted in a strict manner. Such novel solutions have to deal with the demanding need to process challenging multidimensional contextual information swiftly to support proactive efficient handovers [104].

### 5.1 Artificial intelligence and machine learning applications

Artificial Intelligence (AI) and Machine Learning (ML) are capable of enabling shrewd, context-aware handover control in 6G networks. These technologies provide extraordinary skills in processing and leveraging complicated fact styles to make speedy, optimal handover decisions.

#### 5.1.1 Deep learning for complex pattern recognition

The creation of ultra-dense 6G networks requires processes of high quality in terms of handover control. It has been shown that deep learning strategies possess significant ability to discover and comprehend the complicated patterns of the multi dimensional feature spaces within these networks.



**Figure 5.** Federated Learning process to handover management in 6G networks [105].

Fig. 5 federated Learning process to handover management in 6G networks [105]. The ability of deep neural networks to automatically derive the hierarchical representational features of raw information makes them especially more qualified to the heterogeneous and dynamic nature of 6G environments [106].

#### 5.1.2 Federated learning for distributed handover management

In the new field of 6G networks, where deployments are extremely dense and the architecture is heterogeneous, traditional centralized methods of handover management are faced with serious scalability and privacy limitations. Federated Learning (FL) has emerged as an essential technological concept that can overcome such issues; it enables optimization of handover collaboratively between various network components without the need to lose the confidentiality of data as well as reducing the overhead on communication.

##### 5.1.2.1 Principles of federated learning in 6G handover management

Federated learning allows training a global model with the collaboration of multiple edge devices or base stations without exposing the data to privacy issues as it does not require the transmission of raw data. This approach can also be applied in the context of 6G handover management to create powerful handover models that are sensitive to the local network conditions, thus providing the network as a whole with the ability to access aggregated cross-knowledge [107]. The steps involved in the federated learning process are normally divided into the following steps:

- **Local Model Training:** Every network entity (e.g. base stations, edge servers) that partakes in the training trains a local model based on its own locally stored information, and this can include user mobility patterns, signal-strength measurements, and previous performance of handover.
- **Local Model Training:** Base stations and edge servers (each a network entity) train a local model on their own proprietary data, which could constitute user mobility patterns, signal strength measurements, and past handover performance.
- **Model Aggregation Worldwide:** When the updates obtained are centralized by the central aggregator, they refine the global model, and FedAvg or more advanced aggregation algorithms are commonly used [108].
- **Model Distribution:** The revised international model is then shared with the involved entities so as to be incorporated into the local handover decision-making processes [105]. Figure 5 demonstrates the federated learning procedure to the handover management in 6G networks.

##### 5.1.2.2 Advanced Federated Learning Techniques for 6G Handover Management

Some of the developed federated learning (FL) methods have potential to improve handover management of 6G networks.

- **Hierarchical Federated Learning** also adds several layers of aggregation such as local clusters, regional aggregators, and a global coordinator, thus allowing to share knowledge more efficiently across different domains of the network.
- **Personalized Federated Learning** enables building models for a particular network segment or slice and at the same time utilizes global knowledge [109]. This strategy is especially handy in 6G handover management, when the handover approach is being tailored to specific types of services or groups of users.







**Table 3.** Comparison of previous works with our Work in 6G Handovers.

Feature	Fuzzy Logic Controllers	Markov Chain Models	The proposal works in 6G		
			LSTM & GRU Based-Prediction	Reinforcement Learning (RL)	Split Federated Learning (SFL)
Adaptability	Dynamically adjusts parameters based on real-time input variables (e.g., RSRP, RSRQ, velocity).	Predetermined transition probabilities require frequent updates for dynamic environments.	Learns temporal dependencies in mobility patterns, enabling adaptive handover prediction.	The methodology obtains the best handover strategies independently based on the network rewards and penalties.	It enhances the flexibility of the network by implementing privacy preserving and collaborative artificial intelligence.
Computational Complexity	Higher computational load due to real-time fuzzy rule evaluations.	Lower complexity: Markov transitions require matrix computations.	Moderate complexity due to sequential learning computations.	Even though, the performance is high at the start due to the large training requirements, the system is efficient after training.	The method can be scaled by use of distributed learning that is deployed on edge devices, which alleviates the computational load per device.
Accuracy in Handover Decision	Higher accuracy in heterogeneous and ultra-dense networks.	Effective in uniform mobility environments but struggles with non-stationary user behaviors.	Highly accurate in predicting user mobility patterns, reducing unnecessary handovers.	The system also outperforms in a dynamic environment through time and handover selection optimization which is autonomous.	Strong handover decisions are achieved by using multi-device collaboration thus protecting privacy and providing opportunities to learn in a real-time.
Robustness Against Ping-Pong Effect	Minimizes ping-pong handovers by adaptively tuning HOM and TTT.	Can predict and mitigate unnecessary handovers but lacks real-time adaptability.	Effectively reduces handover oscillations through deep sequence learning.	This is a method of reducing ping-pong effects by maximizing mobility decisions in the long-term.	Optimization at long term is enabled by decentralized and safe model training that reduces the frequency of the handover.
Scalability	Well-suited for large-scale ultra-dense networks with varying mobility patterns.	More efficient in macrocell-based environments with lower cell density.	Scalable across multi-RAT heterogeneous networks, including terrestrial and non-terrestrial paradigms.	The framework can be scaled to changing 6G dynamic environments and adjust to the patterns of mobility.	It is perfectly adaptable to federated learning in edge-based, 6G design, comprising terrestrial, aerial and satellite networks.

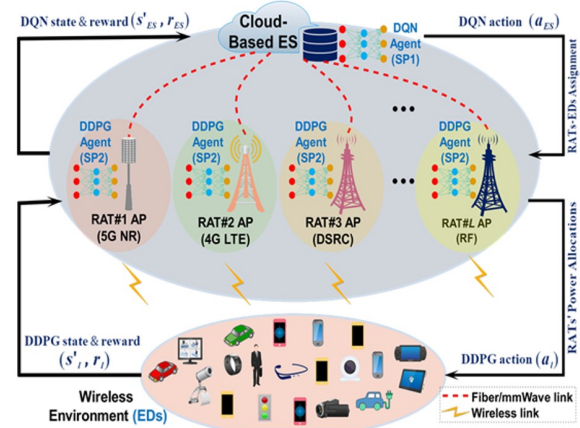
### 7.1.1 Distributed Handover Management Algorithms

The implementation of distributed handover management algorithms in ultra-dense 6G networks represents a critical research challenge that demands innovative solutions beyond conventional approaches. The existing centralized systems of handover management currently have severe weaknesses in ultra-dense systems, especially in the processing load, signaling overload, and the latency of decision-making. It makes distributed decision-making even more complicated is the fact that continuity of the service is required, at the same time, with the resources being optimally used in the thousands of cells [136]. The basic issue of distributed handover management is the establishment of effective information-sharing systems between network nodes. The ultra-dense networks require an advanced strategy to decide on local choices about the potential handover candidates, with the partial or even unavailable information sometimes available [137]. This difficulty in particular is amplified when the mobile users are considered as very mobile, where the change in network conditions is very quick and thus causes a great burden to the overhead of information exchange among distributed decision-making organizations. Organization of the distributed handover decision is a critical issue especially in maintaining stability in the network, failure to which causes instability. The existing solutions are often unable to strike the trade-off between local control and global adjustment particularly in situations where numerous user equipment (UE) devices would require joint handover choices [138]. The implementation of a distributed algorithm should address the challenge of resource adaptation in several dimensions, including spectrum efficiency, energy consumption, and computational resources. The interdependence of these factors in the ultra-dense network makes a complex adaptation challenge that should be navigated in real-time while maintaining acceptable levels of service quality and reliability [139].

### 7.1.2 Hierarchical Decision-Making Frameworks

The development of strong hierarchical decision-making structures is a valid strategy towards the challenge of dealing with the complexity that is inherent with handover processes in ultra dense 6G environments. These structures need to balance between two competing requirements: the need to have fast, localized decision-making and the general need to have the optimisation of the network comprehensively. At the same time, these systems should be capable of being used in a network of different densities and architectural designs. The recent studies have explored hierarchical deep reinforcement techniques that jointly optimise the radio access technology choice and power allocation within heterogeneous networks and have shown objectively quantifiable gains in network utility as well as addressing responsiveness to dynamic conditions [140].

The given approach unites Deep Q-network and Deep Deterministic Policy Gradient methods to address the hidden mixed integer non-linear programming problem, especially solving it with partial channel state information known as shown in Fig. 8. However, such hierarchical architecture design presents a number of basic research problems that require technical innovations.

**Figure 8.** System model proposed Deep RAT framework for next-generation HetNets [141].

## 8. Conclusion

Handover management in ultra-dense 6G networks represents a critical challenge due to the combined effects of extreme network densification, heterogeneous access technologies, and increasingly stringent service requirements. As mobility events become more frequent and decision windows narrower, conventional handover mechanisms struggle to ensure seamless connectivity, low latency, and reliable service continuity. This review has provided a comprehensive and structured analysis of recent advances in intelligent handover management, emphasizing the growing role of artificial intelligence in enabling proactive and context-aware mobility support. In particular, learning-based mobility prediction, adaptive handover optimization, and emerging architectural enablers such as edge-assisted intelligence and network slicing were examined as key components for addressing the complexity of next-generation mobility mana-





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